

FIG. 1

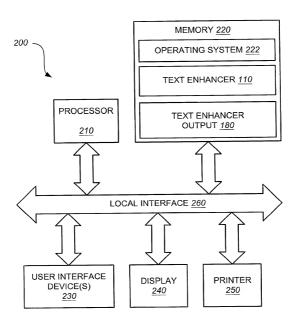


FIG. 2

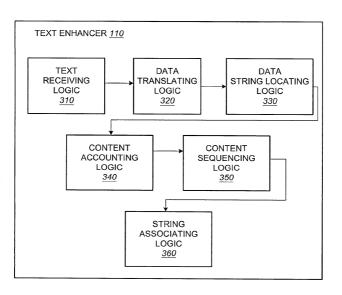


FIG. 3

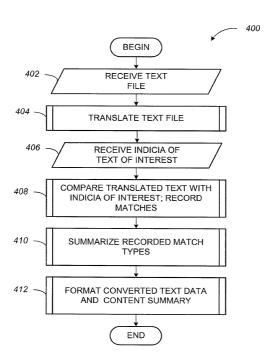


FIG. 4

— 113a

Checking tokens in file c:\5dx\ndf\7OFD1JL\PANEL.NDF. Checking tokens in file c:\5dx\ndf\7OFD1JL\PACKAGE.NDF. Checking tokens in file c:\5dx\ndf\7OFD1JL\LANDPAT.NDF. Checking tokens in file c:\5dx\ndf\7OFD1JL\PADGEOM.NDF. Checking tokens in file c:\5dx\ndf\7OFD1JL\ALGSLICE.NDF. Checking tokens in file C:\5DX\5dx\IAS\FAMALGNM.DAT. Checking tokens in file c:\5dx\ndf\7OFD1JL\FOV DATA.NDF. Checking tokens in file c:\5dx\ndf\7OFD1JL\ALGO VER.NDF. Could not open c:\5dx\ndf\7OFD1JL\ALGO VER.NDF Panel name = FAMILIES ALL RLV NDF path = C:\5DX\NDF\ RTF path = C:\5DX\RTF\ IAS path = $C:\5DX\5dx\IAS\$ CALIB path = C:\5DX\5dx\CALIB\ Deleting RTF Panel file c:\5dx\rtf\7OFD1JL\PANEL.RTF Deleting Board RTF: c:\5dx\rtf\7OFD1JL\BOARD.RTF Opening file = C:\5DX\5dx\IAS\FAMALGNM.DAT (Algorithm families) Opening file = c:\5dx\ndf\7OFD1JL\ALGO_VER.NDF (Algorithm versions) Cannot open c:\5dx\ndf\7OFD1JL\ALGO VER.NDF Using most recent version for all families. Opening file = C:\5DX\5dx\IAS\XMAPMETH.DAT (Board Thickness Techniques) Opening file = c:\5dx\ndf\7OFD1JL\ALGSLICE.NDF (Algorithms and slice heights) Opening file = c:\5dx\ndf\7OFD1JL\PANEL.NDF (panel) Board material identifier = 6337 Cu (default) Panel rotation = 90 Stage speed = 2 Panel Dimensions: dx = 5874, dy = 11399, dz = 81WARNING: illegal character . in board identifier 5064 8726.7 A WARNING: illegal character . in board identifier 5064 8726.7 B Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV DATA.NDF (Fov data) Opening file = c:\5dx\ndf\7OFD1JL\FOV_DATA.NDF (Fov data) Default minimum margin = 0 Opening file = C:\5DX\5dx\CALIB\SCRNMAP.400 (Screen Distortion Map) WARNING: Cannot open screen distortion map file C:\5DX\5dx\CALIB\ SCRNMAP 400 Will assume there is zero screen distortion for this FOV. Opening file = C:\5DX\5dx\CALIB\SCRNMAP.650 (Screen Distortion Map)

Opening file = C:\5DX\5dx\CALIB\SCRNMAP.650 (Screen Distortion Map WARNING: Cannot open screen distortion map file C:\5DX\5dx\CALIB\

SCRNMAP.650

Will assume there is zero screen distortion for this FOV.

Opening file = C:\5DX\5dx\CALIB\SCRNMAP.800 (Screen Distortion Map)

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FIG. 5A

113b

WARNING: Cannot open screen distortion map file C:\5DX\5dx\CALIB\

SCRNMAP 800

Will assume there is zero screen distortion for this FOV.

FOV bank 1: xfov = 400.0, vfov = 400.0

FOV bank 2: xfov = 650.0, vfov = 650.0 FOV bank 3: xfov = 800.0, vfov = 800.0

Number of board names = 2

Output board name = 5064 8726.7 A,180,BTM,5064 8726.7 B,270,0,0

About to process board = 5064 8726.7 B

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\CAMERA.NDF. Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\SURFMAP.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\NOISERED.NDF.

Could not open c:\5dx\ndf\7OFD1JL\1JSAD8L\NOISERED.NDF

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\BOARD.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\FOV DATA.NDF. Could not open c:\5dx\ndf\7OFD1JL\1JSAD8L\FOV_DATA.NDF

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\COMPONEN.NDF (component)

Number of component names = 449

Number of package names = 13

There are 449 loaded components.

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\BOARD.NDF (board)

BOARD DIMENSIONS: dx = 5874. dy = 11399. dz = 81

Checking for SM components

Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\PACKAGE.NDF (package)

Number of pin names = 324

Number of pintype names = 20

Checking for SM components

Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\LANDPAT.NDF (land pattern)

Checking for SM components

checking for SM pads

Opening file = c:\5dx\ndf\7OFD1JL\PADGEOM.NDF (pad geometry)

Checking for TH components

checking for TH pads

About to process board = 5064 8726.7 A

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\CAMERA.NDF. Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\SURFMAP.NDF.

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_ 113c

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\NOISERED.NDF.

Could not open c:\5dx\ndf\7OFD1JL\1JRAC8K\NOISERED.NDF

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV_DATA.NDF.

Could not open c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV_DATA.NDF

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\COMPONEN.NDF (component)

Number of component names = 738

Number of package names = 51

There are 289 loaded components.

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF (board)

BOARD DIMENSIONS: dx = 11399, dy = 5874, dz = 81

Checking for SM components

Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\PACKAGE.NDF (package)

Number of pin names = 324

Number of pintype names = 20

Checking for SM components

Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\LANDPAT.NDF (land pattern)

Checking for SM components

checking for SM pads

Opening file = c:\5dx\ndf\7OFD1JL\PADGEOM.NDF (pad geometry)

Checking for TH components

checking for TH pads

Removing existing board thickness file c:\5dx\rtf\7OFD1JL\1IRR58FO\

BRDTHICK.RTF

Setting pad orientations

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\BOARD.NDF (Board Alignment)

Align 1 is undefined.

Align 2 is undefined.

Align 3 is undefined.

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV_DATA.NDF (Fov data)

Opening file = c:\5dx\ndf\7OFD1JL\FOV DATA.NDF (Fov data)

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\CAMERA.NDF (camera index)

Default FG index = 1

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\NOISERED.NDF (noise reduction)

Default noise reduction count = 0

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\EXCLZONE.NDF (exclusion zone)

File c:\5dx\ndf\7OFD1JL\1JSAD8L\EXCLZONE.NDF does not exist.

Setting pad orientations

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF (Board Alignment)

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FIG. 5C

—113d

```
Align 1 component/pin = U18 52
Align 2 component/pin = U10 40
Align 3 component/pin = U7 52
Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV DATA.NDF (Fov data)
Opening file = c:\5dx\ndf\7OFD1JL\FOV_DATA.NDF (Fov data)
Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\CAMERA.NDF (camera index)
Default FG index = 1
Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\NOISERED.NDF (noise reduction)
Default noise reduction count = 0
Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\EXCLZONE.NDF (exclusion zone)
File c:\5dx\ndf\7OFD1JL\1JRAC8K\EXCLZONE.NDF does not exist.
About to sort 449 components
About to sort 289 components
Opening file = c:\5dx\ndf\7OFD1JL\ALGSLICE.NDF (sliceHeights)
Creating max subtypes file = c:\5dx\rtf\7OFD1JL\1JRAC8K\ALGO CFG.RTF
Making views. Using PAD BASED MERGING.
Making views. Using PAD BASED MERGING.
alignment view #1: U18 (52): U18 (53)
alignment view #2 : U10 (40) : U10 (41)
alignment view #3 : U7 (52) : U7 (53)
Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF (Thickness Pads)
Sorting views into inspection path
  FOV index = 2, Resolution = 1024 pixels
about to sort 12 views.
number of untwist passes = 2
  FOV index = 3, Resolution = 1024 pixels
about to sort 208 views.
number of untwist passes = 5
Creating sorted joint xref file = c:\5dx\rtf\7OFD1JL\1IRR58F0\SJN_XREF.RTF
Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\SURFMAP.NDF (surface map)
```

Number of lines in triangles = 114 Number of triangles = 73

Sorting views into inspection path FOV index = 1, Resolution = 512 pixels

about to sort 42 views. number of untwist passes = 3 Number of surface map points = 42

number of lines = 861 Number of lines in array = 861 Done sorting lines

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- 113e

Triangle limit angle = 10.0 degrees Number of processed triangles = 63

Creating slice algs file = c:\5dx\rtf\70FD1JL\1IRR58F0\SLICEALG.RTF
Creating algorithm file = c:\5dx\rtf\70FD1JL\1IRR58F0\SLICEALG.RTF
Creating view heights file = c:\5dx\rtf\70FD1JL\1IRR58F0\SLICE_ZS.RTF
creating peport file = c:\5dx\rtf\70FD1JL\1IRR58F0\SLICE_ZS.RTF
creating view file = c:\5dx\rtf\70FD1JL\1IRR58F0\SLICE_ZS.RTF
creating view file = c:\5dx\rtf\70FD1JL\1IRR58F0\SUBVIEWLIST.RTF
creating subview file = c:\5dx\rtf\70FD1JL\1IRR58F0\SUBVIEWS.RTF
creating joint file = c:\5dx\rtf\70FD1JL\1IRR58F0\DEV_LIST.RTF
by riting file c:\5dx\rtf\70FD1JL\1IRR58F0\DEV_LIST.RTF by component
Writing file c:\5dx\rtf\70FD1JL\1IRR58F0\DEV_LIST.RTF
by open file = c:\5dx\rtf\70FD1JL\1IRR58F0\DEV_LIST.RTF
Creating surface map file = c:\5dx\rtf\70FD1JL\1IRR58F0\DEV_LIST.RTF

Creating fov cross reference file = c:\5dx\rtf\7OFD1JL\1IRR58F0\FOV_XREF.RTF
Setting RPTCAD Theta: Panel 90
Setting RPTCAD Theta: Board 180
Setting RPTCAD Theta: Final 270

Creating RPTCAD File: c:\5dx\rtf\7OFD1JL\1IRR58FO\RPTCAD.RTF

This is a DOUBLE sided board.

There are 169 views with 1 slice.
There are 51 views with 2 slices

| FOV | #Views | #Slice | es #Joints | 3 |
|-------|--------|--------|------------|---|
| , | | | | |
| 650.0 | 12 | 12 | 416 | |
| 0.008 | 208 | 259 | 4314 | |
| | | | | |
| TOTAL | 220 | 271 | 4730 | |

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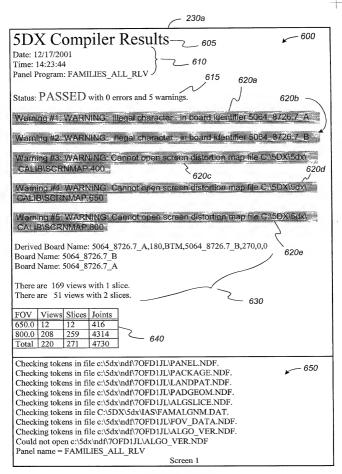


FIG. 6A

230b — 650 NDF path = $C:\DX\NDF$ RTF path = $C:\5DX\RTF\$ IAS path = $C:\DX\DX\IAS$ CALIB path = $C:\DX\DX\CALIB$ Deleting RTF Panel file c:\5dx\rtf\7OFD1JL\PANEL.RTF Deleting Board RTF: c:\5dx\rtf\7OFD1JL\BOARD.RTF Opening file = C:\5DX\5dx\IAS\FAMALGNM.DAT (Algorithm families) Opening file = $c:\sqrt{3}dx \cdot 70FD1JL \cdot ALGO VER.NDF$ (Algorithm versions) Cannot open c:\5dx\ndf\7OFD1JL\ALGO VER.NDF Using most recent version for all families. Opening file = C:\5DX\5dx\IAS\XMAPMETH.DAT (Board Thickness Techniques) Opening file = c:\5dx\ndf\7OFD1JL\ALGSLICE.NDF (Algorithms and slice heights) Opening file = c:\5dx\ndf\7OFD1JL\PANEL.NDF (panel) Board material identifier = 6337 Cu (default) 622a Panel rotation = 90 Stage speed = 2Panel Dimensions: dx = 5874, dy = 11399, dz = 81622b WARNING: illegal character, in board identifier 5064, 8726.7 A WARNING: illegal character, in board identifier 5064, 8726.7, B Opening file = $c:\frac{dv}{dt}$ OFD1JL\1JRAC8K\FOV DATA.NDF (Fov data) 622c Opening file = $c:\frac{d}{dt}$ OFD1JL\FOV DATA.NDF (Fov data) Default minimum margin = 0 Opening file = C:\5DX\5dx\CALIB\SCRNMAP.400 (Screen Distortion Map) WARNING: Cannot open screen distortion map file C:\5DX\ LIB\SCRNMAP.400 622d Will assume there is zero screen distortion for this FOV. Opening file = C:\5DX\5dx\CALIB\SCRNMAP.650 (Screen Distortion Map) WARNING: Cannot open screen distortion map file C:\5DX\ LIB\SCRNMAP.650 Will assume there is zero screen distortion for this FOV. Opening file = C:\5DX\5dx\CALIB\SCRNMAP.800 (Screen Distortion Map) WARNING: Cannot open screen distortion map file C:\5DX\. LIB\SCRNMAP.800 Will assume there is zero screen distortion for this FOV. FOV bank 1: x fov = 400.0, y fov = 400.0FOV bank 2: xfov = 650.0, vfov = 650.0622e FOV bank 3: xfov = 800.0, yfov = 800.0Number of board names = 2Output board name = 5064 8726.7 A,180,BTM,5064 8726.7 B,270,0,0 About to process board = 5064 8726.7 B Screen 2

FIG. 6B

- 230c

-650

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\CAMERA.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\SURFMAP.NDF.

Checking tokens in file c:\ $5dx\ndf\7OFD1JL\1JSAD8L\NOISERED.NDF$.

Could not open c:\5dx\ndf\7OFD1JL\1JSAD8L\NOISERED.NDF Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\BOARD.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JSAD8L\FOV DATA.NDF.

Could not open c:\5dx\ndf\7OFD1JL\1JSAD8L\FOV DATA.NDF

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\COMPONEN.NDF (component)

Number of component names = 449

Number of package names = 13

There are 449 loaded components.

There are 449 loaded components.

Opening file = $c:\5dx\ndf\7OFD1JL\1JSAD8L\BOARD.NDF$ (board)

BOARD DIMENSIONS: dx = 5874, dy = 11399, dz = 81

Checking for SM components

Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\PACKAGE.NDF (package)

Number of pin names = 324

Number of pintype names = 20

Checking for SM components

Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\LANDPAT.NDF (land pattern)

Checking for SM components

checking for SM pads

Opening file = c:\5dx\ndf\7OFD1JL\PADGEOM.NDF (pad geometry)

Checking for TH components

checking for TH pads

About to process board = 5064_8726.7_A

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\CAMERA.NDF.
Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\SURFMAP.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\SORFMAP.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\NOISERED.NDF.

Could not open c:\5dx\ndf\7OFD1JL\1JRAC8K\NOISERED.NDF

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF.

Checking tokens in file c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV_DATA.NDF.

Could not open c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV_DATA.NDF

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\COMPONEN.NDF (component)

Number of component names = 738

Number of package names = 51

There are 289 loaded components.

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF (board)

BOARD DIMENSIONS: dx = 11399, dy = 5874, dz = 81

Screen 3

FIG. 6C

- 230d

___ 650

Checking for SM components

Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\PACKAGE.NDF (package)

Number of pin names = 324

Number of pintype names = 20

Checking for SM components Checking for TH components

Opening file = c:\5dx\ndf\7OFD1JL\LANDPAT.NDF (land pattern)

Checking for SM components

checking for SM pads

Opening file = c:\5dx\ndf\7OFD1JL\PADGEOM.NDF (pad geometry)

Checking for TH components

checking for TH pads

Removing existing board thickness file c:\5dx\rtf\7OFD1JL\1IRR58F0\BRDTHICK.RTF Setting pad orientations

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\BOARD.NDF (Board Alignment)

Align 1 is undefined. Align 2 is undefined.

Align 3 is undefined.

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV DATA.NDF (Fov data)

Opening file = c:\5dx\ndf\7OFD1JL\FOV DATA.NDF (Fov data)

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\CAMERA.NDF (camera index)

Default FG index = 1

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\NOISERED.NDF (noise reduction)

Default noise reduction count = 0

Opening file = c:\5dx\ndf\7OFD1JL\1JSAD8L\EXCLZONE.NDF (exclusion zone)

File c:\5dx\ndf\7OFD1JL\1JSAD8L\EXCLZONE.NDF does not exist.

Setting pad orientations

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF (Board Alignment)

Align 1 component/pin = U18 52

Align 2 component/pin = U10 40

Align 3 component/pin = U7 52

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\FOV_DATA.NDF (Fov data)

Opening file = c:\5dx\ndf\7OFD1JL\FOV DATA.NDF (Fov data)

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\CAMERA.NDF (camera index)

Default FG index = 1

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\NOISERED.NDF (noise reduction)

Default noise reduction count = 0

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\EXCLZONE.NDF (exclusion zone)

File c:\5dx\ndf\7OFD1JL\1JRAC8K\EXCLZONE.NDF does not exist.

Screen 4

FIG. 6D

230e

___ 650

About to sort 449 components

About to sort 289 components

Opening file = c:\5dx\ndf\7OFD1JL\ALGSLICE.NDF (sliceHeights)

Creating max subtypes file = c:\5dx\rtf\7OFD1JL\1JRAC8K\ALGO CFG.RTF

Making views. Using PAD BASED MERGING.

Making views. Using PAD BASED MERGING.

alignment view #1 : U18 (52) : U18 (53) alignment view #2 : U10 (40) : U10 (41)

alignment view #3 : U7 (52) : U7 (53)

Opening file = c:\5dx\ndf\7OFD1JL\1JRAC8K\BOARD.NDF (Thickness Pads)

Sorting views into inspection path

FOV index = 2, Resolution = 1024 pixels

about to sort 12 views.

number of untwist passes = 2

FOV index = 3, Resolution = 1024 pixels

about to sort 208 views.

number of untwist passes = 5

Creating sorted joint xref file = c:\Sdx\rtf\7OFD\JI\J\IRR5\8FO\\SJN_XREF.RTF
Opening file = c:\Sdx\rdf\7OFD\JI\J\ISAD\8L\\SURFMAP.NDF (surface map)
Sorting views into inspection path

FOV index = 1, Resolution = 512 pixels

about to sort 42 views.

number of untwist passes = 3

Number of surface map points = 42

number of lines = 861

Number of lines in array = 861

Done sorting lines

Number of lines in triangles = 114

Number of triangles = 73

Triangle limit angle = 10.0 degrees

Number of processed triangles = 63

Creating slice algs file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\SLICEALG.RTF
Creating algorithm file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\SLICEALG.RTF
Creating view heights file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\SLICE_ZS.RTF
creating report file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\SLICE_ZS.RTF
creating view file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\VIEWLIST.RTF
creating subview file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\VIEWLIST.RTF
creating joint file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\SUBVIEWS.RTF
creating file c:\Sdx\rtf\7OFD1JL\1IRR58FO\DEV_LIST.RTF
Writing file c:\Sdx\rtf\7OFD1JL\1IRR58FO\DEV_LIST.RTF by component
Writing file c:\Sdx\rtf\7OFD1JL\1IRR58FO\DEV_LIST.RTF by view
Attempting to open file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\DEV_LIST.RTF by Attempting to open file = c:\Sdx\rtf\7OFD1JL\1IRR58FO\DEV_LIST.RTF by FILE
Creating surface map file = c:\Sdx\rtf\7OFD1JL\1IRF58FO\SURF MAP.RTF

Screen 5

FIG. 6E

230f

650

Creating fov cross reference file = c:\5dx\rtf\7OFD1JL\1IRR58FO\FOV_XREF.RTF

Setting RPTCAD Theta: Panel 90 Setting RPTCAD Theta: Board 180 Setting RPTCAD Theta: Final 270

Creating RPTCAD File: c:\5dx\rtf\7OFD1JL\1IRR58FO\RPTCAD.RTF

This is a DOUBLE sided board.

There are 169 views with 1 slice. There are 51 views with 2 slices.

| FOV | #Views | #Slic | es #Joint |
|----------------|-----------|-----------|-------------|
| 650.0 800.0 | 12 208 | 12 259 | 416 4314 |
| TOTAL | 220 | 271 | 4730 |

Creating alignment joint file c:\Sdx\rtf\7OFD1JL\ALIGNPAD.RTF
Creating alignment view file c:\Sdx\rtf\7OFD1JL\ALIGNVEW.RTF
Creating panel file = c:\Sdx\rtf\7OFD1JL\ALIGNVEW.RTF
CADTRAN: done. 5 warnings. 0 Unused Surface Map Points.

Screen 6

FIG. 6F

Title: SYSTEM AND METHOD FOR ENHANCED PRESENTION OF TEXT DATA Inventor: William P. Darbie Agilent Technologies PDNO.: 10011309-1

